



Fill in the gaps

C'est pas si loin by The Bunny The Bear

Don't give up on me

(She writes the words, exposing the truth,
the past is just a cause and you're gone)

Don't give up on me

(She writes the words, exposing the truth
the past is just a cause and you're gone)

I'd love to

Just to fall asleep with

(Nothing else) but your hold on me,
it's just a train wreck burning.

(it's just a train (1)_____ burning)

(Nothing else) but your hold on me,
it's just a train wreck burning.

(it's just a train wreck burning)

(Nothing left) but your hold, loosening,
(and I see our time is running out)

Standing on your lawn,

it's been a month now since you saw me

Ripping out my lungs to prove

that I'm still breathing

Just let go of me. (You're (2)_____
listening)

Speak your silent needs.

(And at the break of dawn I'm coughing blood)

Hold your grudge on me. (You're never listening.)

Just let go and see

(that at the break of dawn I'm coughing blood)

Staring at these walls,

(3)_____ you'll (4)_____ the time to call me

Counting down the clock,

you know that it's not easy

I'd love to

Just to (5)_____ asleep with

(Nothing else) but your (6)_____ on me,
it's (7)_____ a train wreck burning.

(it's just a train wreck burning)

(Nothing else) but your hold on me,
it's just a train wreck burning.

(it's just a train wreck burning)

(Nothing left) but your hold, loosening,
(and I see our time is running out)

(8)_____ at these walls,

hoping you'll take the time to call me

Counting down the clock,

(that what is gone is never sacrificed)

Staring at these walls,

hoping you'll take the time to call me

Counting down the clock,

(that this time we lost (9)_____
itself)

Staring at these walls,

hoping you'll take the time to (10)_____ me

Counting down the clock,

(that what is gone is never sacrificed)

Staring at these walls,

hoping you'll take the time to call me

Counting down the clock,

you know that it's not easy

I'd love to

Just to fall asleep with...



Fill in the gaps

Answer

1. wreck
2. never
3. hoping
4. take
5. fall
6. hold
7. just
8. Staring
9. rebuilds
10. call