



Fill in the gaps

You'll Never Be Alone by Anastacia

The world is changing
and (1)_____ is spinning fast
it's so amazing how you came into my life
I (2)_____ it seems all hope is gone
I (3)_____ you (4)_____ you can't be strong
and once again the story ends (5)_____ you and I
And anytime you feel like you just can't go on
just (6)_____ on to my love
and you'll never be alone
Hold on
we can make it through the fire
and my love
I'm forever by your side
and you know
if you should ever call my name
I'll be right there
you'll never be alone
Hopeless to describe
the way I (7)_____ for you
no matter how I try
words would never do
I looked into your eyes to find
as long as love is alive
there ain't nothing we can't make it through
Anytime, or only for a while
don't worry
make a wish
I'll be (8)_____ to see you smile
oooh
Hold on
we can make it through the fire
and my love
I'm (9)_____ by (10)_____ side
and you know
if you should ever call my name
I'll be right there

you'll never be alone
Through the fire, by your side
I will be there for you so I'm, don't you worry
(and you know, I'll be there)
you'll (11)_____ be a... alone
heya heyeeaaaah
Hold on
we can make it through the fire
and my love
I'm (12)_____ by (13)_____ side
and you know
if you (14)_____ ever call my name
I'll be (15)_____ there
oh baby, (16)_____ on
Hold on
(we can make it through the fire)
we can (17)_____ it baby
and my love
said I'm forever by your side, yeah
(and you know)
if you should (18)_____ (19)_____ my name
said I'll be, I'll be right there
oh, oh, oooh
Hold on
yeah yeah
(we can (20)_____ it through the fire)
yeah yeah
oh no
(my love)
I know, and you (21)_____ (I'm (22)_____ by your side)
yeah yeah yeah yeah yeah yeah
(and you know)
(if you (23)_____ ever (24)_____ my name)
(I'll be right there)



Fill in the gaps

Answer

1. time
2. know
3. know
4. feel
5. with
6. hold
7. feel
8. there
9. forever
10. your
11. never
12. forever
13. your
14. should
15. right
16. hold
17. make
18. ever
19. call
20. make
21. know
22. forever
23. should
24. call