



Fill in the gaps

You'll Never Be Alone by Anastacia

The (1)_____ is changing
and (2)_____ is spinning fast
it's so amazing how you came into my life
I know it (3)_____ all hope is gone
I know you feel you can't be strong
and once (4)_____ the story ends with you and I
And anytime you feel like you just can't go on
just hold on to my love
and you'll (5)_____ be alone
Hold on
we can make it (6)_____ the fire
and my love
I'm (7)_____ by (8)_____ side
and you know
if you should (9)_____ call my name
I'll be right there
you'll (10)_____ be alone
Hopeless to describe
the way I (11)_____ for you
no matter how I try
words would never do
I looked into your (12)_____ to find
as long as (13)_____ is alive
there ain't nothing we can't make it through
Anytime, or only for a while
don't worry
make a wish
I'll be there to see you smile
oooh
Hold on
we can make it through the fire
and my love
I'm forever by (14)_____ side
and you know
if you should ever call my name
I'll be right there

you'll never be alone
Through the fire, by your side
I (15)_____ be there for you so I'm, don't you worry
(and you know, I'll be there)
you'll never be a... alone
heya heyeaaaaah
Hold on
we can (16)_____ it through the fire
and my love
I'm forever by your side
and you know
if you (17)_____ (18)_____ call my name
I'll be right there
oh baby, (19)_____ on
Hold on
(we can make it (20)_____ the fire)
we can (21)_____ it baby
and my love
said I'm forever by your side, yeah
(and you know)
if you should (22)_____ call my name
said I'll be, I'll be right there
oh, oh, oooh
Hold on
yeah yeah
(we can make it through the fire)
yeah yeah
oh no
(my love)
I know, and you (23)_____ (I'm forever by your side)
yeah yeah yeah yeah yeah yeah
(and you know)
(if you should ever (24)_____ my name)
(I'll be right there)



Fill in the gaps

Answer

1. world
2. time
3. seems
4. again
5. never
6. through
7. forever
8. your
9. ever
10. never
11. feel
12. eyes
13. love
14. your
15. will
16. make
17. should
18. ever
19. hold
20. through
21. make
22. ever
23. know
24. call