



When the world (1) to get you down	I wanna go (16) and I gotta go far
And nothing seems to go your way	Don't ask me to (17) how I feel
And the noise of the maddening crowd	'Cause I don't want to say where I'm going
Makes you feel like you're going to go insane	Turn down the noise and turn up the volume
There's a (2) of a (3) light	Don't have a (18) 'cause the temperature's
Calling you to (4) outside	pounding
To feel the (5) on your face and your skin	If leaving this place is the last (19) I do
And it's (6) I begin my story	That I want to escape with a (20) just like you
Turn up the radio	Buzzing around like a (21) to a flame
Turn up the radio	I'm so sick and tired of playing this game
Don't ask me where I wanna go	We (22) have fun if that's all (23) we
We gotta turn up the radio	do
It was (7) (8) I (9) my	Gotta shake up the system and break all the rules
eyes	Gotta turn up the radio until the speakers blow
I'm leaving the past behind	Turn up the radio
Nothing's ever (10) it seems	Turn up the radio
Including this (11) and (12) crazy scene	Don't ask me where I wanna go
I'm stuck (13) a moth to a flame	We (24) turn up the radio
I'm so tired of playing this game	Turn up the radio
I don't know how I got to (14) state	Turn up the radio
Let me out of my cage 'cause I'm dying	There's (25) you don't need to know
Turn up the radio	Just let me (26) up the radio
Turn up the radio	Turn up the radio
Don't ask me where I wanna go	Just let me (27) up the radio
We gotta turn up the radio	Just let me (28) up the radio
Turn up the radio	Turn up the radio
Turn up the radio	Just let me turn up the radio
Don't ask me where I wanna go	Let me turn up the radio
Turn up the radio	
l just (15) get in my car	



- 1. starts
- 2. glow
- 3. distant
- 4. come
- 5. wind
- 5. winu
- 6. here 7. time
- 8. that
- o. mai
- 9. opened
- 10. what
- 11. time
- 12. this
- 13. like
- 14. this
- 15. wanna
- 16. fast
- 17. explain
- 18. choice
- 19. thing
- 20. person
- 21. moth
- 22. gotta
- 23. that
- 24. gotta
- 25. somethings
- 26. turn
- 27. turn
- 28. turn

## Fill in the gaps