



Fill in the gaps

Wait And Bleed (Live) by Slipknot

(This song is called Wait and Bleed)

I've felt the hate rise up in me

Kneel down and clear the stone of leave

I (1)_____ out where you can't see

Inside my shell, I wait and bleed...

I've felt the hate rise up in me

Kneel down and clear the stone of leave

I (2)_____ out where you can't see

Inside my shell, I wait and bleed...

Goodbye!

I wipe it off on tile, the light is brighter this time

Everything is 3D blasphemy

My eyes are red and gold

The hair is standing straight up

This is not the way I pictured me

I can't control my shakes!

How the (3)_____ did I get here?

Something about this, so very wrong...

I have to laugh out loud, I wish I didn't like this

Is it a dream or a memory?

I've felt the hate rise up in me

Kneel (4)_____ and clear the stone of leave

I wander out where you can't see

Inside my shell, I wait and bleed...

Get out of my head

'Cause I don't need this!

Why I didn't I see this?

I'm a victim, Manchurian Candidate

I have sinned by just

Makin' my mind up and takin' (5)_____ breath away

I've felt the hate (6)_____ up in me

Kneel down and clear the (7)_____ of leave

I wander out where you can't see

Inside my shell, I wait and bleed...

I've felt the hate rise up in me

Kneel down and clear the stone of leave

I wander out where you can't see

Inside my shell, I wait and bleed...

Goodbye!

You haven't learned a thing

I haven't (8)_____ a thing

My flesh was in my bone

The pain was always free

You haven't learned a thing

I haven't changed a thing

My flesh was in my bone

The pain was always free

I've felt the hate (9)_____ up in me

Kneel down and (10)_____ the stone of leave

I wander out where you can't see

Inside my shell, I wait and bleed...

I've felt the hate rise up in me

Kneel down and clear the stone of leave

I wander out where you can't see

Inside my shell, I wait and bleed...

And it waits for you!



Fill in the gaps

Answer

1. wander
2. wander
3. hell
4. down
5. your
6. rise
7. stone
8. changed
9. rise
10. clear