



## Fill in the gaps

### All Nightmare Long (Live) by Metallica

Luck  
Runs  
Out  
Crawl from the wreckage one (1)\_\_\_\_\_ time  
Horrorific memory twists the mind  
Dark, rugged, cold and hard to turn  
Path of destruction, feel it burn  
Still life  
Immolation  
Still life  
Infamy  
Hallucination  
Heresy  
Still you run, what's to come?  
What's today?  
'Cause we hunt you down (2)\_\_\_\_\_ mercy  
Hunt you down all (3)\_\_\_\_\_ long  
Feel us (4)\_\_\_\_\_ (5)\_\_\_\_\_ (6)\_\_\_\_\_  
face  
Feel us shift, every (7)\_\_\_\_\_ we trace  
Hunt you (8)\_\_\_\_\_ without mercy  
Hunt you down all nightmare long, yeah  
Luck  
Runs  
I crawl back in  
But (9)\_\_\_\_\_ luck runs out  
Luck  
Runs  
Out  
The light that is not light is here  
To flush you out (10)\_\_\_\_\_ (11)\_\_\_\_\_ own fear  
You hide, you hide, but will be found  
Release (12)\_\_\_\_\_ crypt (13)\_\_\_\_\_ a sound  
Still life  
Immolation  
Still life

Infamy  
Hallucination  
Heresy  
Still you run, what's to come?  
What's today?  
'Cause we hunt you down without mercy  
Hunt you (14)\_\_\_\_\_ all nightmare long  
Feel us breathe (15)\_\_\_\_\_ your face  
Feel us shift, every move we trace  
Hunt you down without mercy  
Hunt you (16)\_\_\_\_\_ all nightmare long, yeah  
Luck  
Runs  
I (17)\_\_\_\_\_ (18)\_\_\_\_\_ in  
But (19)\_\_\_\_\_ luck (20)\_\_\_\_\_ out  
Out  
Then you crawl back in  
Into your obsession  
Never to return  
This is your confession  
Hunt you down without mercy  
Hunt you down all nightmare long  
Feel us (21)\_\_\_\_\_ upon your face  
Feel us shift, every move we trace  
Hunt you down without mercy  
Hunt you (22)\_\_\_\_\_ all (23)\_\_\_\_\_ long,  
yeah  
Luck  
Runs  
I crawl back in  
But your luck runs out  
Luck runs out  
Out  
...



**Fill in the gaps**

**Answer**

1. more
2. without
3. nightmare
4. breathe
5. upon
6. your
7. move
8. down
9. your
10. with
11. your
12. your
13. without
14. down
15. upon
16. down
17. crawl
18. back
19. your
20. runs
21. breathe
22. down
23. nightmare