



Fill in the gaps

Fallen Kingdom (Parody) by Capitan Sparklez & TryHardNinja

I used to rule the world
Chunks would load when I (1)_____ the word
Now every (2)_____ I go stow away
Hide (3)_____ the (4)_____ I used to slay
They (5)_____ were terrified
Every time I looked into their eyes
Villagers would cheer my way
For a hero I was, that's what they'd say
One minute we had it all
Next our (6)_____ began to fall
Away from all that it had once become
They all cried for my help, but I stood (7)_____ numb
I gaze off into the boundless skyline
Noteblock choirs (8)_____ in the sunshine
Turn 'round (9)_____ up my sword and wield
The blade that once (10)_____ (11)_____ mobs to yield
And hope one day that this chaos and
Destruction turns for the better
Never a bow in hand
And that was when I ruled the land
There was the creepers and skeletons
Blew down the (12)_____ and boxed us in
Arrows whizzing by (13)_____ streaks of light

I tried all that I could to stay and fight
As the undead roamed the street
Families broken at my feet
Life itself (14)_____ by a thread
(Oh) why is it that I wasn't dead
I gaze off into the (15)_____ skyline
Noteblock (16)_____ playing in the sunshine
Turn 'round pick up my sword and wield
The blade that once (17)_____ evil mobs to yield
If (18)_____ battle should make me slain
I know Herobrine will (19)_____ my name
Better to take a stand
And that was when I ruled the land
I gaze off (20)_____ the (21)_____ skyline
Noteblock choirs (22)_____ in the sunshine
Turn 'round pick up my sword and wield
The blade that (23)_____ forced evil mobs to yield
If (24)_____ (25)_____ (26)_____ (27)_____ me slain
I know Herobrine will (28)_____ my name
Better to (29)_____ a stand
And that was when I ruled the land



Fill in the gaps

Answer

1. gave
2. night
3. from
4. mobs
5. once
6. world
7. there
8. playing
9. pick
10. forced
11. evil
12. doors
13. like
14. suspended
15. boundless
16. choirs
17. forced
18. this
19. call
20. into
21. boundless
22. playing
23. once
24. this
25. battle
26. should
27. make
28. call
29. take