



## Fill in the gaps

### Help I'm Alive by Metric

I tremble  
They're gonna eat me alive  
If I stumble  
They're gonna eat me alive  
Can you hear my (1)\_\_\_\_\_ (2)\_\_\_\_\_ like  
a hammer, beating like a hammer  
Help, I'm alive, my heart (3)\_\_\_\_\_ beating like a  
hammer  
Hard to be soft, tough to be tender  
Come take my pulse, the (4)\_\_\_\_\_ is on a  
(5)\_\_\_\_\_ train  
Help, I'm alive, my (6)\_\_\_\_\_ keeps  
beating like a hammer, (7)\_\_\_\_\_ (8)\_\_\_\_\_ a  
hammer  
beating like a hammer, beating like a hammer  
If (9)\_\_\_\_\_ still alive  
My regrets are few.  
If my life is mine,  
what (10)\_\_\_\_\_ I do?  
I get wherever I'm going,  
I get (11)\_\_\_\_\_ I need  
while my blood's still flowing  
and my (12)\_\_\_\_\_ still  
beating like a hammer, beating like a hammer  
Help, I'm alive, my heart (13)\_\_\_\_\_ beating like a  
hammer  
Hard to be soft, tough to be tender  
Come take my pulse, the pace is on a runaway train

Help, I'm alive, my heart keeps  
beating like a hammer, (14)\_\_\_\_\_ like a hammer  
beating (15)\_\_\_\_\_ a hammer, (16)\_\_\_\_\_ like  
a hammer  
If you're (17)\_\_\_\_\_ alive  
My regrets are few.  
If my (18)\_\_\_\_\_ is mine,  
what (19)\_\_\_\_\_ I do?  
I get wherever I'm going,  
I get whatever I need  
while my blood's still flowing  
and my heart still  
beating like a hammer, beating (20)\_\_\_\_\_ a hammer  
beating like a hammer, beating like a hammer  
I tremble  
They're gonna eat me alive  
If I stumble  
They're (21)\_\_\_\_\_ eat me alive  
Can you hear my heart  
beating like a hammer, beating like a hammer  
beating like a hammer, (22)\_\_\_\_\_ (23)\_\_\_\_\_  
a hammer  
Help, I'm alive, my heart (24)\_\_\_\_\_ beating like a  
hammer.



## Fill in the gaps

### Answer

1. heart
2. beating
3. keeps
4. pace
5. runaway
6. heart
7. beating
8. like
9. you're
10. shouldn't
11. whatever
12. heart
13. keeps
14. beating
15. like
16. beating
17. still
18. life
19. shouldn't
20. like
21. gonna
22. beating
23. like
24. keeps