



Fill in the gaps

Queenie Eye by Paul McCartney

There were rules you never told me
Never came up with a plan
All the stories that you sold me
Didn't (1)_____ me understand
But I had to get it (2)_____ out
Had nobody who could help
So then in the end it turned out
That I had to do it by myself
That's the game of (3)_____ to riches
Dogs and bitches hunt for fame
Until you (4)_____ you know which way to turn
Make the day all the switches
Wicked witches fan the flame
Careful what you touch in case you burn
Queenie eye, (5)_____ eye who's got the ball?
I haven't got it, it (6)_____ in my pocket
O-U-T spells out...
That's out...
Without a shadow of a doubt
She (7)_____ put it in about...
Hear the people shout
Hear the (8)_____ shout
Play the game, taking chances
Every dance is (9)_____ the same
Doesn't (10)_____ which event you choose...
Never blame the circumstances
With romances (11)_____ came?
Never (12)_____ a fight (13)_____ gonna
lose
Queenie eye, queenie eye (14)_____ got the
ball?
I haven't got it, it isn't in my pocket
O-U-T spells out...
That's out...

Without a shadow of a doubt
She could put it in about...
Hear the people shout
Hear the people shout
It's long way, to the finish
When you've never been before
I was nervous, but I did it
Now I'm going back for more
That's out, yeah
...
Here the people shout
...
Queenie eye, queenie eye who's got the ball?
I haven't got it, it isn't in my pocket
O-U-T spells out...
That's out...
Without a shadow of a doubt
She (15)_____ put it in a pout...
Hear the (16)_____ shout
Hear the people shout
Queenie eye, (17)_____ eye who's got the ball?
I (18)_____ got it, it (19)_____ in my pocket
O-U-T spells out...
That's out...
Without a (20)_____ of a doubt
She could put it in a pout...
Hear the people shout...
Hear the people shout...
Hear the people shout
Ok?



Fill in the gaps

Answer

1. help
2. worked
3. rags
4. think
5. queenie
6. isn't
7. could
8. people
9. much
10. matter
11. seldom
12. pick
13. you're
14. who's
15. could
16. people
17. queenie
18. haven't
19. isn't
20. shadow