



Fill in the gaps

Burn in Hell by Dimmu Borgir (Twisted Sister Cover)

Welcome to the abandoned land

Come on in child, take my hand

Here there's no work or play

Only one bill to pay

There's just five (1)_____ to say

As you go down, down, down

You're gonna burn in hell

(Oh) (2)_____ in hell

You can't believe all the things I've done (3)_____ in
my life

Without even trying I've lived on the edge of a knife

Well, I've played with fire

But I don't want to get myself burned

To (4)_____ own (5)_____ be true

So I think (6)_____ it's (7)_____ for a turn

Before I burn in hell

(Oh) Burn in hell

Take a (8)_____ look in your heart

Tell me (9)_____ do you see?

It's black and it's (10)_____ now

Is that how you want it to be?

It's up to you, what you do (11)_____ decide

(12)_____ own fate

Make your (13)_____ now for

(14)_____ may be far too late

And then you'll burn in hell

Hear no evil

Don't you see no evil

Don't you lay no (15)_____ down on me

(You're gonna burn in hell)

Speak no evil

Don't you think no evil

Don't you play with evil, 'cause I'm free

Hear no evil

Don't you see no evil

Don't you lay no evil (16)_____ on me

(You're gonna (17)_____ in hell)

Speak no evil

Don't you think no evil

Don't you play with evil, 'cause I'm free

(You're gonna burn in hell)

Hear no evil

Don't you see no evil

Don't you lay no evil down on me

(You're gonna burn in hell)

Speak no evil

Don't you (18)_____ no evil

Don't you play with evil, 'cause I'm free

Hear no evil, don't you see no evil

Don't you lay no evil (19)_____ on me

Speak no evil, don't you think no evil

Don't you play with evil, 'cause I'm free

(You're gonna (20)_____ in hell)

Hear no evil, don't you see no evil

Don't you lay no evil (21)_____ on me

(You're (22)_____ (23)_____ in hell...)

...



Fill in the gaps

Answer

1. words
2. Burn
3. wrong
4. thine
5. self
6. that
7. time
8. good
9. what
10. dark
11. will
12. your
13. choice
14. tomorrow
15. evil
16. down
17. burn
18. think
19. down
20. burn
21. down
22. gonna
23. burn