



Doncamatic by Gorillaz

## Fill in the gaps

Doncamatic  
Down lowly  
Make up for the time you wasted  
Come slowly  
And claim back before you're left behind  
Close the white book  
Unpluck the (1)\_\_\_\_\_ from the game  
Cause it's time to wipe out till the stars  
Get on the fame  
The song is not the same  
When we're all (2)\_\_\_\_\_ out  
Played out, all (3)\_\_\_\_\_ out  
They said the member is all played out  
Played out, all (4)\_\_\_\_\_ out  
Tell me did you feel that?  
Don't (5)\_\_\_\_\_ down  
Even if it's (6)\_\_\_\_\_ to escape  
Just down, low down  
Before somebody steals the place  
Close the white book  
Unpluck the (7)\_\_\_\_\_ from the game  
'Cause it's time to wipe out till the stars  
Get on the fame  
And the conversation's over  
We're all (8)\_\_\_\_\_ out  
Played out, all (9)\_\_\_\_\_ out  
(Talk to me, talk to me...)  
You see the member is all (10)\_\_\_\_\_ out  
Played out, all (11)\_\_\_\_\_ out

(Talk to me, talk to me...)  
Tell me did you feel that?  
Doncamatic  
Down lowly  
Make up for the (12)\_\_\_\_\_ you wasted  
Come slowly  
Claim (13)\_\_\_\_\_ the boy  
You left (14)\_\_\_\_\_ and close the white book  
Unpluck the brain from the game  
It's time to (15)\_\_\_\_\_ out  
Till the bar get on the fame  
The song is not the same  
When we're all (16)\_\_\_\_\_ out  
Played out, all played out  
(Talk to me, talk to me...)  
You see the member is all (17)\_\_\_\_\_ out  
Played out, all played out  
(Talk to me, talk to me...)  
The (18)\_\_\_\_\_ is not the same  
When we're all played out, played out  
(Talk to me, talk to me...)  
The song is not the same  
When we're all (19)\_\_\_\_\_ out, played out  
Played out, (20)\_\_\_\_\_ out  
(Talk to me, (21)\_\_\_\_\_ to me...)  
Tell me did you (22)\_\_\_\_\_ that?



## Fill in the gaps

### Answer

1. brain
2. played
3. played
4. played
5. slow
6. only
7. brain
8. played
9. played
10. played
11. played
12. time
13. back
14. behind
15. wipe
16. played
17. played
18. song
19. played
20. played
21. talk
22. feel