



## Fill in the gaps

### Baby When The Lights by David Guetta

Inspite of all the consequence  
Inspite of all my pride  
Inspite of little (1)\_\_\_\_\_ you said  
That hide me deep inside  
I (2)\_\_\_\_\_ your love  
I breathe (3)\_\_\_\_\_ love  
Like the air in the morning  
I sleep your love  
I (4)\_\_\_\_\_ your love  
And I can't get away  
Baby when the lights go out  
I hear you calling (I (5)\_\_\_\_\_ you calling)  
Baby when the lights go out  
I need you  
Baby when the lights go out  
I hear you (6)\_\_\_\_\_ (I (7)\_\_\_\_\_ you calling)  
Baby when the (8)\_\_\_\_\_ go out  
I need you  
The lights of all you see  
You could (9)\_\_\_\_\_ overcome all this  
And I still can't get (10)\_\_\_\_\_ you  
Are you (11)\_\_\_\_\_ (12)\_\_\_\_\_  
(13)\_\_\_\_\_ miss  
I (14)\_\_\_\_\_ your love I can feel your love  
And that's all that I wanted  
I sleep your love I salute your love  
And I can't get away

Baby (15)\_\_\_\_\_ the lights go out  
I hear you calling (I hear you calling)  
Baby when the lights go out  
I (16)\_\_\_\_\_ you  
Baby when the (17)\_\_\_\_\_ go out  
I hear you calling (I (18)\_\_\_\_\_ you calling)  
Baby when the lights go out  
I need you  
And there's the dark, begins to rain  
The sound is heavy on me  
Baby when the lights go out  
I need you  
Under the spell I wanna be under your touch  
Under the spell I wanna be (19)\_\_\_\_\_ the rush  
Baby when the lights go out  
Baby when the (20)\_\_\_\_\_ go out  
Baby when the (21)\_\_\_\_\_ go out  
I (22)\_\_\_\_\_ you calling (I hear you calling)  
Baby (23)\_\_\_\_\_ the lights go out  
I need you  
Baby (24)\_\_\_\_\_ the lights go out  
I (25)\_\_\_\_\_ you (26)\_\_\_\_\_ (I hear you  
calling)  
Baby when the lights go out  
I need you



**Fill in the gaps**

**Answer**

1. things
2. believe
3. your
4. salute
5. hear
6. calling
7. hear
8. lights
9. have
10. over
11. someone
12. I'll
13. forever
14. believed
15. when
16. need
17. lights
18. hear
19. under
20. lights
21. lights
22. hear
23. when
24. when
25. hear
26. calling