

You wouldn't even recognize me anymore

Fill in the gaps

It starts with one thing I don't (1) wh	ny		Not that you knew me	back then	
It doesn't even matter how hard you try			But it all comes back to	o me in the end	
Keep that in mind I designed this rhyme			I kept everything inside	е	
To explain in due time, all I know			And even though I trie	d it all fell apart	
Time is a valuable thing			What it meant to me w	ill eventually be	
Watch it fly by as the (2)	swings		A memory of a time wh	hen	
Watch it count down 'til the end of the day			I tried so hard and got	so far	
The clock ticks life away, it's so unreal			But in the end it doesn	't even matter	
You didn't look out below			I had to fall to lose it a	II	
Watch the time go right out the window			But in the end it doesn	n't (7) matter	
Tryin' to hold on but didn't even know			I put my trust in you		
I wasted it all just to watch you go			Pushed as far as I can	ı go	
I (3) everything inside			For all this		
And even though I tried it all fell apart			There's only one thing	you should know	
What it meant to me will eventually be			I put my trust in you		
A memory of a time when			Pushed as far as I can	ı go	
I tried so hard and got so far			For all this		
But in the end it doesn't (4) matter			There's only one thing	you should know	
I had to fall to lose it all			I tried so (8)	and got so far	
But in the end it doesn't even matter			But in the end it doesn	't even matter	
One thing, I don't know why			I had to fall to lose it a	II	
It doesn't even matter how hard you try			But in the end it doesn	't even matter	
Keep (5) in mind I (6)		this			
rhyme			©ZOMBA (9)		INC
To remind myself how I tried so hard					
In spite of the way you were mocking me			©ZOMBA SONO	GS INC	
Acting like I was part of your property					
Remembering all the times you fought with me					
I'm surprised it got so far					
Things aren't the way they were before					



- 1. know
- 2. pendulum
- 3. kept
- 4. even
- 5. that
- 6. designed
- 7. even
- 8. hard
- 9. ENTERPRISES

Fill in the gaps