

Fill in the gaps

It starts with one (1) I don't know why	Not that you knew me back then
It doesn't even matter how hard you try	But it all comes back to me in the end
Keep that in mind I designed this rhyme	I kept everything inside
To explain in due time, all I know	And even (14) I (15) it all fell
Time is a (2) thing	apart
Watch it fly by as the pendulum swings	What it meant to me will eventually be
Watch it (3) down 'til the end of the day	A memory of a (16) when
The clock ticks life away, it's so unreal	I tried so (17) and got so far
You didn't look out below	But in the end it doesn't even matter
Watch the time go right out the window	I had to fall to (18) it all
Tryin' to (4) on but didn't even know	But in the end it doesn't even matter
I wasted it all just to watch you go	I put my (19) in you
I kept everything inside	Pushed as far as I can go
And even though I (5) it all fell apart	For all this
What it meant to me will eventually be	There's only one thing you should know
A memory of a time when	I put my (20) in you
I tried so hard and got so far	Pushed as far as I can go
But in the end it doesn't even matter	For all this
I had to fall to lose it all	There's only one thing you (21) know
But in the end it doesn't even matter	I (22) so hard and got so far
One thing, I don't (6) why	But in the end it doesn't (23) matter
It doesn't even matter how (7) you try	I had to (24) to lose it all
Keep that in mind I designed this rhyme	But in the end it doesn't even matter
To remind myself how I tried so hard	
In (8) of the way you were mocking me	©ZOMBA ENTERPRISES INC
Acting (9) I was part of (10) property	
Remembering all the times you fought with me	©ZOMBA SONGS INC
I'm surprised it got so far	
Things aren't the way (11) (12) before	
You wouldn't even (13) me anymore	



Fill in the gaps

- 1. thing
- 2. valuable
- 3. count
- 4. hold
- 5. tried
- 6. know
- 7. hard
- 8. spite
- 9. like
- 10. your
- 11. they
- 12. were
- 13. recognize
- 14. though
- 15. tried
- 16. time
- 17. hard
- 18. lose
- 19. trust
- 20. trust
- 21. should
- 22. tried
- 23. even
- 24. fall