



Fill in the gaps

Burn in Hell by Dimmu Borgir (Twisted Sister Cover)

Welcome to the (1)_____ land

Come on in child, take my hand

Here there's no work or play

Only one bill to pay

There's just five words to say

As you go down, down, down

You're gonna burn in hell

(Oh) Burn in hell

You can't (2)_____ all the things I've done

(3)_____ in my life

Without even trying I've (4)_____ on the edge of a knife

Well, I've played (5)_____ fire

But I don't want to get myself burned

To thine own self be true

So I (6)_____ that it's time for a turn

Before I (7)_____ in hell

(Oh) Burn in hell

Take a (8)_____ (9)_____ in (10)_____ heart

Tell me what do you see?

It's black and it's (11)_____ now

Is that how you want it to be?

It's up to you, what you do will decide (12)_____ own fate

Make your choice now for (13)_____ may be far too late

And then you'll burn in hell

Hear no evil

Don't you see no evil

Don't you lay no evil down on me

(You're (14)_____ burn in hell)

Speak no evil

Don't you think no evil

Don't you play (15)_____ evil, 'cause I'm free

Hear no evil

Don't you see no evil

Don't you lay no evil (16)_____ on me

(You're gonna burn in hell)

Speak no evil

Don't you think no evil

Don't you play (17)_____ evil, 'cause I'm free

(You're gonna burn in hell)

Hear no evil

Don't you see no evil

Don't you lay no evil down on me

(You're (18)_____ burn in hell)

Speak no evil

Don't you (19)_____ no evil

Don't you play with evil, 'cause I'm free

Hear no evil, don't you see no evil

Don't you lay no evil down on me

Speak no evil, don't you (20)_____ no evil

Don't you play with evil, 'cause I'm free

(You're (21)_____ burn in hell)

Hear no evil, don't you see no evil

Don't you lay no (22)_____ down on me

(You're gonna (23)_____ in hell...)

...



Answer

1. abandoned

2. believe

3. wrong

4. lived

5. with

6. think

7. burn

8. good

9. look

10. your

11. dark

12. your

13. tomorrow

14. gonna

15. with

16. down

17. with

18. gonna

19. think

20. think

21. gonna

22. evil

23. burn

Fill in the gaps