



Fill in the gaps

Man In The Rain by Mike Oldfield & Cara Dillon

You're the one who's nearly (1)_____ my heart
Had your chance, you (2)_____ threw it all away
Living in a world (3)_____ you (4)_____ never be
a (5)_____ of
And now's the time to walk away
You can't stay, no, you can't stay
You're no loser
There's (6)_____ time to (7)_____ that train
And you must be on your way tonight
Think anew (8)_____ through, you're a man in the rain
What's the use in (9)_____ round these walls
Lamps are burning, but nobody's at home
There's a new day dawning as a cold rain falls
And now's the (10)_____ to walk alone
You can't stay, no, you can't stay
You're no loser
There's still time to ride that train
And you must be on (11)_____ way tonight
Think anew right through, you're a man in the rain
How's it (12)_____ when there's
Time to remember?
Branches (13)_____ like the
Trees in November
Had it all
Threw it all away
Now's the time to (14)_____ away
You can't stay, no, you can't stay
You're no loser

There's still time to ride that train
And you must be on your way tonight
Think (15)_____ right through, you're a man in the rain
How's it feel when there's
Time to remember?
Branches (16)_____ like the
Trees in November
How's it feel when there's
Time to remember?
Branches (17)_____ (18)_____ the
Trees in November
(Threw it all away)
You can't stay, no, you can't stay
You're no loser
There's (19)_____ time to ride that train
And you (20)_____ be on your way tonight
Think (21)_____ right through, you're a man in the rain
Threw it all away
Threw it all away
And now's the time to walk away
You can't stay, no, you can't stay
You're no loser
There's (22)_____ (23)_____ to ride that train
And you must be on your way tonight
(Think anew (24)_____ through, you're a man in the
rain)



Fill in the gaps

Answer

1. breaking
2. just
3. that
4. could
5. part
6. still
7. ride
8. right
9. hanging
10. time
11. your
12. feel
13. bare
14. walk
15. anew
16. bare
17. bare
18. like
19. still
20. must
21. anew
22. still
23. time
24. right