

## Fill in the gaps

When the world starts to get you down	I wanna go fast and I gotta go far
And nothing (1) to go your way	Don't ask me to (14) how I feel
And the noise of the maddening crowd	'Cause I don't want to say where I'm going
Makes you feel like you're (2) to go insane	Turn (15) the (16) and turn up the
There's a glow of a distant light	volume
Calling you to come outside	Don't have a choice 'cause the temperature's pounding
To feel the wind on your face and your skin	If leaving this place is the (17) thing I do
And it's here I (3) my story	That I want to escape (18) a person (19)
Turn up the radio	like you
Turn up the radio	Buzzing around like a moth to a flame
Don't ask me (4) I wanna go	I'm so (20) and tired of playing this game
We gotta (5) up the radio	We gotta (21) fun if that's all that we do
It was (6) that I (7) my eyes	Gotta shake up the system and (22) all the rules
I'm (8) the past behind	Gotta turn up the (23) until the
Nothing's ever what it seems	(24) blow
Including this time and this crazy scene	Turn up the radio
I'm stuck (9) a moth to a flame	Turn up the radio
I'm so tired of playing this game	Don't ask me (25) I wanna go
I don't know how I got to this state	We gotta turn up the radio
Let me out of my (10) 'cause I'm dying	Turn up the radio
Turn up the radio	Turn up the radio
Turn up the radio	There's (26) you don't
Don't ask me where I (11) go	(27) to know
We gotta (12) up the radio	Just let me turn up the radio
Turn up the radio	Turn up the radio
Turn up the radio	Just let me (28) up the radio
Don't ask me where I wanna go	Just let me turn up the radio
Turn up the radio	Turn up the radio
I (13) wanna get in my car	Just let me turn up the radio
	Let me turn up the radio

## SUB inglés

## 1. seems

- 2. going
- 3. begin
- 4. where
- 5. turn
- 6. time
- 7. opened
- 8. leaving
- 9. like
- 10. cage
- 11. wanna
- 12. turn
- 13. just
- 14. explain
- 15. down
- 16. noise
- 17. last
- 18. with
- 19. just
- 20. sick
- 21. have
- 22. break
- 23. radio
- 24. speakers
- 25. where
- 26. somethings
- 27. need
- 28. turn

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