

I have sinned by just

## Fill in the gaps

(This song is (1) (2) and Bleed)	Makin' my mind up and takin' your (15) away
I've felt the hate (3) up in me	I've felt the hate rise up in me
Kneel (4) and (5) the stone of leave	Kneel down and clear the stone of leave
I (6) out where you can't see	I wander out where you can't see
Inside my shell, I wait and bleed	Inside my shell, I wait and bleed
I've felt the hate (7) up in me	I've (16) the (17) (18) up ir
Kneel down and (8) the stone of leave	me
I (9) out where you can't see	Kneel (19) and clear the (20) of leave
Inside my shell, I wait and bleed	I wander out where you can't see
Goodbye!	Inside my shell, I wait and bleed
I wipe it off on tile, the light is (10) this	Goodbye!
time	You haven't learned a thing
Everything is 3D blasphemy	I haven't changed a thing
My eyes are red and gold	My flesh was in my bone
The (11) is standing straight up	The (21) was always free
This is not the way I pictured me	You haven't learned a thing
I can't (12) my shakes!	I haven't changed a thing
How the hell did I get here?	My flesh was in my bone
Something about this, so very wrong	The pain was (22) free
I (13) to laugh out loud, I (14) I didn't	I've felt the hate (23) up in me
like this	Kneel down and clear the stone of leave
Is it a dream or a memory?	I wander out where you can't see
I've felt the hate rise up in me	Inside my shell, I wait and bleed
Kneel down and clear the stone of leave	I've felt the hate (24) up in me
I wander out where you can't see	Kneel down and clear the stone of leave
Inside my shell, I wait and bleed	I wander out where you can't see
Get out of my head	Inside my shell, I (25) and bleed
'Cause I don't need this!	And it waits for you!
Why I didn't I see this?	
I'm a victim, Manchurian Candidate	



## 1. called

- 2. Wait
- 3. rise
- 4. down
- 5. clear
- 6. wander
- 7. rise
- 8. clear
- 9. wander
- 10. brighter
- 11. hair
- 12. control
- 13. have
- 14. wish
- 15. breath
- 16. felt
- 17. hate
- 18. rise
- 19. down
- 20. stone
- 21. pain
- 22. always
- 23. rise
- 24. rise
- 25. wait

## Fill in the gaps