



Fill in the gaps

10 Minutes by Inna

Rock your body, c'mon everybody

Somebody stop me, when I dance I'm (1)_____ control

You see me yo, (2)_____ is stereo

I wanna hear my song one (3)_____ on the radio

Rock (4)_____ body, c'mon everybody

Somebody stop me, when I dance I'm losing control

You see me yo, this is stereo

I (5)_____ (6)_____ my song one time on the radio

I'm gonna do (7)_____ (8)_____ by step

Do it anyway got to (9)_____ your loving

I'm gonna break (10)_____ the law of the gravity

To see you in the morning

Let me see your body move on the (11)_____ like ten minutes ago

Shake (12)_____ (13)_____ (14)_____ body

Move on the floor (15)_____ ten minutes ago

Winning in every (16)_____ cuz your my lucky ace

Dj turn off the bass

Winning in every place cuz your my lucky ace

Everybody do it on the floor

I'm gonna do this (17)_____ by step

Do it anyway got to (18)_____ your loving

I'm gonna break even the law of the gravity

To see you in the morning

Let me see your body move on the (19)_____ like ten minutes ago

Shake shake shake your body

Move on the floor like ten (20)_____ ago

Winning in (21)_____ place cuz your my lucky ace

Dj turn off the bass

Winning in every place cuz your my lucky ace

Everybody do it on the floor

Rock your body, c'mon everybody

Somebody stop me, when I dance I'm losing control

You see me yo, (22)_____ is stereo

I wanna hear my song one time on the radio

Let me see (23)_____ (24)_____ move on the floor like ten minutes ago

Shake (25)_____ (26)_____ your body

Move on the floor like ten minutes ago

Winning in every place cuz your my (27)_____ ace

Dj (28)_____ off the bass

Winning in (29)_____ place cuz your my lucky ace

Everybody do it on the floor



Fill in the gaps

Answer

1. losing
2. this
3. time
4. your
5. wanna
6. hear
7. this
8. step
9. feel
10. even
11. floor
12. shake
13. shake
14. your
15. like
16. place
17. step
18. feel
19. floor
20. minutes
21. every
22. this
23. your
24. body
25. shake
26. shake
27. lucky
28. turn
29. every