



## Fill in the gaps

### A Thousand Kisses Deep by Leonard Cohen

The ponies run, the girls are young  
The (1)\_\_\_\_\_ are (2)\_\_\_\_\_ to beat  
You win a while, and (3)\_\_\_\_\_ it's done  
Your (4)\_\_\_\_\_ winning streak  
And summoned now to deal  
With your invincible defeat  
You live (5)\_\_\_\_\_ life as if it's real  
A thousand kisses deep  
I'm turning tricks, I'm getting fixed  
I'm back on (6)\_\_\_\_\_ Street  
You lose your grip, and then you slip  
Into the masterpiece  
And maybe I had (7)\_\_\_\_\_ to drive  
And promises to keep  
You ditch it all to stay alive  
A (8)\_\_\_\_\_ kisses deep  
And sometimes (9)\_\_\_\_\_ the night is slow  
The (10)\_\_\_\_\_ and the meek  
We gather up our hearts and go  
A thousand (11)\_\_\_\_\_ deep  
Confined to sex, we (12)\_\_\_\_\_ against  
The limits of the sea  
I saw there were no oceans left  
For scavengers like me  
I made it to the forward deck

I blessed our remnant fleet  
And then consented to be wrecked  
A thousand kisses deep  
I'm turning tricks, I'm getting fixed  
I'm (13)\_\_\_\_\_ on Boogie street  
I (14)\_\_\_\_\_ (15)\_\_\_\_\_ (16)\_\_\_\_\_  
exchange the gifts  
That you were (17)\_\_\_\_\_ to keep  
And quiet is the thought of you  
The file on you complete  
Except (18)\_\_\_\_\_ we forgot to do  
A thousand kisses deep  
And sometimes when the night is slow  
The wretched and the meek  
We (19)\_\_\_\_\_ up our hearts and go  
A thousand kisses deep  
The ponies run, the girls are young  
The odds are (20)\_\_\_\_\_ to beat  
You win a while, and (21)\_\_\_\_\_ it's done  
Your little winning streak  
And summoned now to deal  
With your (22)\_\_\_\_\_ defeat  
You live (23)\_\_\_\_\_ life as if it's real  
A (24)\_\_\_\_\_ kisses deep



## Fill in the gaps

### Answer

1. odds
2. there
3. then
4. little
5. your
6. Boogie
7. miles
8. thousand
9. when
10. wretched
11. kisses
12. pressed
13. back
14. guess
15. they
16. won't
17. meant
18. what
19. gather
20. there
21. then
22. invincible
23. your
24. thousand