



## Lean On by DJ Snake

### Fill in the gaps

Do you recall, not long ago  
We would (1)\_\_\_\_\_ on the sidewalk  
Innocent, remember?  
All we did was care for each other  
But the night was warm  
We (2)\_\_\_\_\_ bold and young  
All (3)\_\_\_\_\_ the wind blows  
We would (4)\_\_\_\_\_ hold on to let go  
Blow a kiss, fire a gun  
We need (5)\_\_\_\_\_ to (6)\_\_\_\_\_ on  
Blow a kiss, fire a gun  
All we need is somebody to (7)\_\_\_\_\_ on  
Blow a kiss, fire a gun  
We need someone to (8)\_\_\_\_\_ on  
Blow a kiss, fire a gun  
All we need is somebody to lean on  
(Bad girl bad girl, bad girl bad girl)  
(Bad girl bad girl, bad girl bad girl)  
(Bad girl bad girl, bad girl bad girl)  
(Bad girl bad girl, bad girl bad girl)  
What (9)\_\_\_\_\_ we do when we get old?  
Will we walk down the same road?  
Will you be (10)\_\_\_\_\_ by my side?  
Standing strong as the waves roll over  
When the nights are long

Longing for you to come home  
All around the (11)\_\_\_\_\_ blows  
We would only hold on to let go  
Blow a kiss, (12)\_\_\_\_\_ a gun  
We need someone to lean on  
Blow a kiss, fire a gun  
All we need is somebody to (13)\_\_\_\_\_ on  
Blow a kiss, (14)\_\_\_\_\_ a gun  
We need someone to lean on  
Blow a kiss, (15)\_\_\_\_\_ a gun  
All we (16)\_\_\_\_\_ is somebody to lean on  
(Bad girl bad girl, bad (17)\_\_\_\_\_ bad girl)  
(Bad (18)\_\_\_\_\_ bad girl, bad girl bad girl)  
All we need is somebody to lean on  
(Bad girl bad girl, bad (19)\_\_\_\_\_ bad girl)  
(Bad girl bad girl, bad girl bad girl)  
All we (20)\_\_\_\_\_ is somebody to lean on  
Lean on, (21)\_\_\_\_\_ on, lean on, lean on...  
Blow a kiss, fire a gun  
We (22)\_\_\_\_\_ someone to lean on  
Blow a kiss, (23)\_\_\_\_\_ a gun  
All we (24)\_\_\_\_\_ is somebody to lean on  
...



**Fill in the gaps**

**Answer**

1. walk
2. were
3. around
4. only
5. someone
6. lean
7. lean
8. lean
9. will
10. there
11. wind
12. fire
13. lean
14. fire
15. fire
16. need
17. girl
18. girl
19. girl
20. need
21. lean
22. need
23. fire
24. need