



Steam by Peter Gabriel

Fill in the gaps

Stand Back!

Stand Back!

What are those dogs doing

sniffing at my feet

They're on to something, picking up

Picking up this heat, this heat

Give me steam

And how you feel to make it real

Real as anything you've seen

Get a life with this dreamer's dream

You know your (1)_____ from your trash

You know your plastic from (2)_____ cash

When I lose sight of the track

You know the way back

But I know you

You know your stripper from your paint

You know your sinner from (3)_____ saint

Whenever heaven's doors are shut

You kick them open but

I know you

Give me steam

And how you feel to make it real

Real as any place you've been

Get a life (4)_____ the dreamer's dream

Stand back!

Stand back!

Can't you see I've lost

control I'm getting

indiscreet

You're moving in so close

'til I'm picking up

Picking up this heat, (5)_____ heat

You know your green from your red

You (6)_____ the quick from the dead

So much better than the rest

You think you've been blessed

But I know you

You know your (7)_____ from (8)_____ snake

You know the throttle from the brake

You know (9)_____ straight

line from a curve

You've got a lot of nerve

But I know you

Everybody nosedive

Hold your breath, count to five

Backslap, boobytrap,

Cover it up in bubblewrap

Room shake, earthquake

Find a way to stay awake

It's going to blow,

it's going to break

This is more than I can take

Oh yeah, I (10)_____ steam

Feel the steam all around me

Ah you're turning up the heat

When I start to dream aloud

See you move your hands and feet

Won't you step into

this cloud of steam

This steam

Help me yeah

Ready to steam out the log jam

Stir crazy from the

freezer to the boil

Water's bubbling, it's

b..b..bubbling

bubbling, bubbling, bubbling, bubbling

like it's coming to a boil

Give me steam, lady

Give me steam around me now

Aah coming alive,

Aah coming alive

Said give me some steam



Answer

1. culture
2. your
3. your
4. with
5. this
6. know
7. ladder
8. your
9. your
10. need

Fill in the gaps