

And he'll always be here for another, Another day, another chance to rescue

## Fill in the gaps

Rise, taste the air, (1)\_\_\_\_\_ and load, pull the trigger, Climb, to new heights, and tell me, tell me what you hear... A whisper from the wind, and I can't help but listen, It warns us of disaster, and I can't help but wonder, Can anyone hear the same (2)\_\_\_\_\_ \_\_\_ call? So (3) is a quest to save the world, And he'll always be here for another, Another day, another chance to rescue (OK Jonny, lock and load) This is all I need to (4)\_\_\_\_\_ \_\_ alive. (Remember now, aim small, missed mark) The (5)\_\_\_ \_\_\_\_\_ of white waves and I can't help but listen, The screaming of the Earth, and I can't help but ... So this is a quest to save the world,

And (6)\_\_\_\_\_\_ is all I need to feel alive, (oh yeah) (Hey Jonny!) This is all I need to (7)\_\_\_\_\_ alive Way to (8)\_\_\_\_\_ the world! Way to save the world! Way to save the world! Way....to save.....the world! So this is a quest to save the world, And he'll always be here for another, Another day, another chance to rescue So this is a quest to save the world, And he'll (9)\_\_\_\_\_ be here for another, Another day, another chance to rescue This is all I need to (10)\_\_\_\_\_ alive



- 1. lock
- 2. distress
- 3. this
- 4. feel
- 5. crashing
- 6. this
- 7. feel
- 8. save
- 9. always
- 10. feel

## Fill in the gaps