



Fill in the gaps

Born To Die by Lana Del Rey

Feet don't fail me now
Take me to the finish line
All my heart, it breaks every step that I take
But I'm hoping that the gates,
They'll tell me that you're mine
Walking through the city streets
Is it by mistake or design?
I (1)_____ so (2)_____ on a friday night
Can you make it feel like home, if I tell you you're mine
It's like I told you honey
Don't make me sad, don't make me cry
Sometimes love's not enough (3)_____ the road gets tough
I don't know why
Keep making me laugh,
Let's go get high
Road's long, we carry on
Try to have fun in the meantime
Come and (4)_____ a walk on the wild side
Let me kiss you hard in the pouring rain
You like your girls insane
Choose your last words
This is the last time
Cause you and I, we were born to die
Lost but now I am found
I can see but (5)_____ I was blind
I was so confused as a little child
Tried to take what I could get
Scared that I couldn't find
All the answers, honey
Don't make me sad, don't make me cry
Sometimes love's not (6)_____ when the road gets tough
I don't know why

Keep making me laugh,
Let's go get high
Road's long, we carry on
Try to have fun in the meantime
Come and take a walk on the wild side
Let me kiss you hard in the pouring rain
You like your girls insane
Choose your last words,
This is the last time
Cause you and I
We were born to die
We were (7)_____ to die
We were born to die
Come and take a (8)_____ on the wild side
Let me kiss you hard in the pouring rain
You like your (9)_____ insane
Don't make me sad, don't make me cry
Sometimes love's not enough when the road gets tough
I don't know why
Keep making me laugh,
Let's go get high
Road's long, we carry on
Try to have fun in the meantime
Come and take a (10)_____ on the wild side
Let me kiss you hard in the pouring rain
You like your girls insane
Choose your last words
This is the last time
Cause You and I
We were born to die
We were born to die



Fill in the gaps

Answer

1. feel
2. alone
3. when
4. take
5. once
6. enough
7. born
8. walk
9. girls
10. walk